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Rules to avoid programming language vulnerabilities

- 1. Validate input.
- 2. Check return values from subprograms.
- 3. Enable compiler static analysis checking and resolve compiler warnings.
- 4. Run a static analysis tool.
- 5. Perform range checking.
- 6. Allocate and free memory at the same level of abstraction.
- 7. Test constructs that have unspecified behavior for all possible behaviours.
- 8. Ensure that undefined or deprecated language features are not used.
- 9. Error detection, reporting, correction, and recovery should be an integral part of a system design.
- 10. Use only those features of the programming language that enforce a logical structure on the program.
- 11. Sanitize, erase or encrypt data that will be visible to others (for example, freed memory, transmitted data).
- 12. Develop and use a coding standard based on this document that is tailored to your risk environment.